Armed Division Universal Drill Card

TEAM ENTERS & REPORTS IN*	
1. Fall In	28. Extend, March
2. Inspection, Port, Order Arms	29. Forward March
3. Report In (Verbal)**	30. Platoon Halt (Flight)
4. Parade Rest	31. Port Arms
5. Attention	32. Column Left (AF-Fwd March)
6. 15-Count Manual Arms***	33. Mark Time
7. Count Off	34. Change Step
8. Open Ranks	35. Forward, March
9. Close Ranks	36. Column Left March (AF-Fwd March)
10. Left Step, Plt Halt	37. Right Shoulder Arms
11. Left Face	38. Platoon Halt (Flight)
12. Right Step	39. Forward, March
13. Platoon Halt (Flight)	40. Column Left (AF-Fwd March)
14. About Face	41. Column 1/2 Left March
15. Right Shoulder Arms	42. Column 1/2 Left March
16. Forward March	43. Rear March (AF-to the Rear March)
17. Column Right (AF-Forward March)	44. Rear March (AF-to the Rear March)
18. Column Right(AF-Forward March)	45. Platoon Halt (Flight)
19. Column Right (AF-Forward March)	46. Forward, March
20. Left Flank	47. Eyes Right
21. Right Flank	48. Ready Front
22. Platoon Halt (Flight)	49. Column Left (AF-Forward March)
23. Column Left (AF-Fwd March)	50. Left Shoulder Arms
24. To the rear	51. Column Left (AF-Fwd March)
25. To the Rear	52. Left Flank March
26. Close, March	53. Right Flank March
27. Forward March	54. Platoon Halt (Flight)
	55. Report Out (Verbal)**

NOTE: *Report In/Out will be all movements needed to front the unit on the Head Judge and then enter/exit the floor.

**Report in/out, only the commander will present arms

***consists of: right shoulder, left shoulder, present, port, order arms.